
Tenshu General Keygen



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About This Game

Tenshu General Description

Tenshu General, is a simple, elegant, Real Time Strategy (RTS) game for those who favor short play sessions over long sessions.

Quick casual game play combined with the challenge of continuously adapting enemies allow for a surprisingly challenging exercise in strategy. It is a cross breed between a board game and a classic RTS. If you like Risk or 8 Minute Empire, Tenshu General is your game.

Set in medieval Japan, you will take on the role of a Tenshu General tasked with defending your Tenshu castle against invaders while expanding your own territory. Can you beat the general of the enemy Tenshu at his game?

Tenshu General Features:

- Easy to play, hard to master concept
- Campaign mode, to help you teach the fundamentals

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- 10 different maps to allow you a wide variety of battlefields
 - Smart enemies make different choices in each new game
 - Terrain influences your movement and battle outcome
 - Map Editor (for advanced users): Create your own maps
 - Full screen and windowed mode
 - Steam achievements and Steam trading cards
 - Available for Windows, Mac and Linux

Title: Tenshu General
Genre: Casual, Indie, Strategy
Developer:
SmartArt Game Studio
Publisher:
Tenshu General
Release Date: 1 Dec, 2015

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Minimum:

OS: Windows 7

Processor: Intel or AMD

Memory: 512 MB RAM

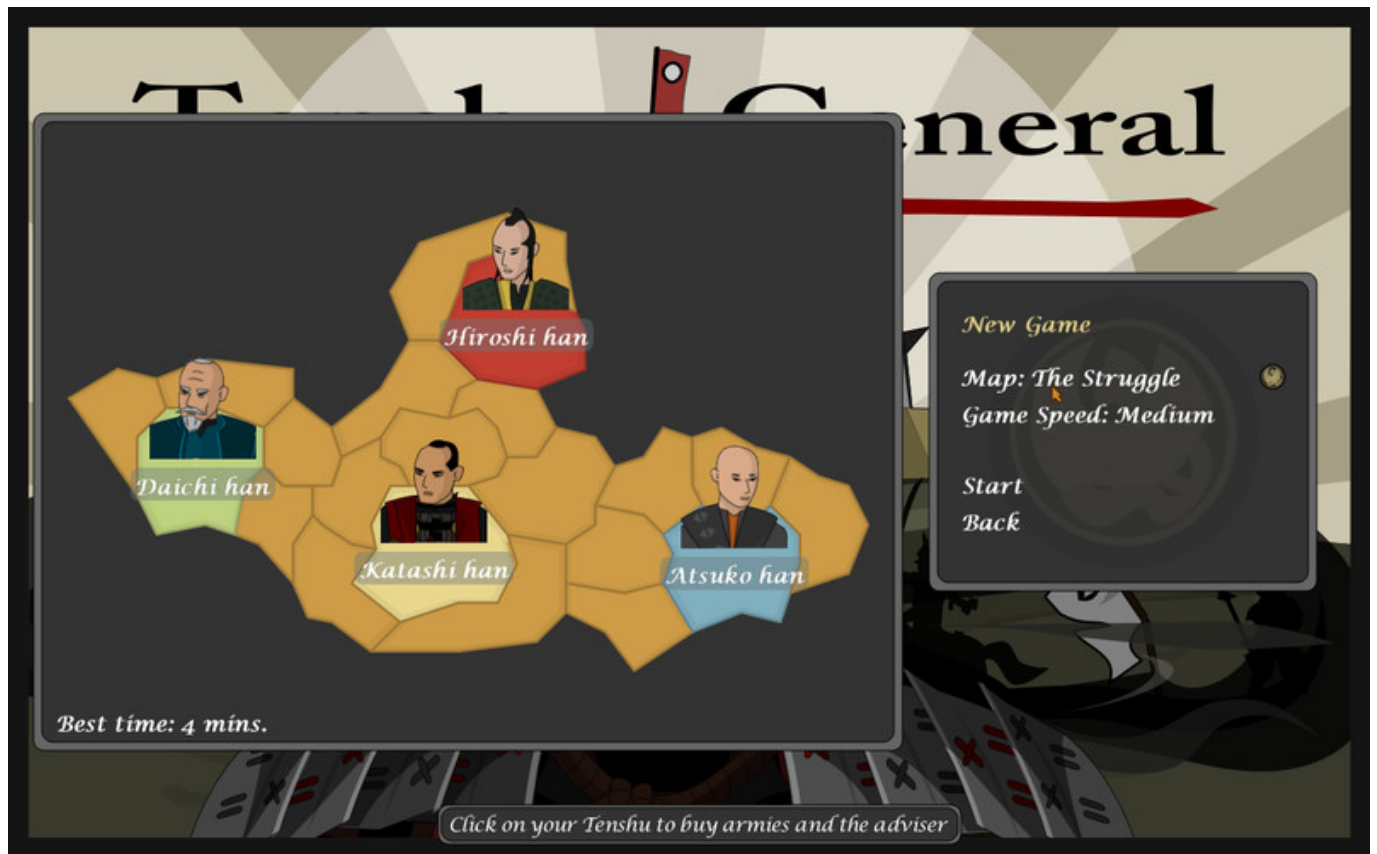
Graphics: OpenGL compatible

Storage: 50 MB available space

English,Dutch,French,Italian,German







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Time Killer.

Lost 4 hrs like nothing in order to complete first general campaign(I think there is 4 at this moment?).

Price is correct.

The difference between this game and RISK is that this game is in real time and does not depend on the probability factor.

Interface is good, and simple.

Multiplayer would be very competitive.

The game creates challenge.

You will not sit, reflex and strategise. You also will have just enough time to react.

Strategy logic is simple and yet, the key factor is how fast you respond.

I would recommend this game if you want to kill some time without noticing.

Good product for the first day of steam release.

Good luck!. A very thin RTS. Repetitive with little to do except to build up your villages and armies as swiftly as possible.

Typically you build a strong defensive line, wait until your economy can quickly replace any battle losses, then rapidly move forward in an offensive.

Rinse and repeat.

You do have different units and village improvements that you can choose from, But unlike good RTS games where careful selection and planning is necessary, the units and improvements in this game are so vanilla that it makes little difference what you choose. Just fill up your army and village slots and get moving.

It all feels more or less like some kind of a weird race or puzzle game. I guess there may be some satisfaction in winning a particular scenario in record time. But I found the whole exercise tedious and boring.. Small, simple, fun and fast gameplay. What represents the game You can see on screenshots from game. Campaign is quite short about 4 hours, however to get all achievements You need to devote an additional 6. Gameplay system is quite simple and there is no special diversity. However this game doesn't get boring and simplicity of graphics and gameplay are one of the biggest advantages of this game.. It's not RTS. It's not even a strategy. It's **Benny Hill Simulator in Japan setting**.

Don't get me wrong, but:

- **This is kinda Galcon Fusion with ruined gameplay**
- **You're limited to four armies, so get prepared to jump with these armies for hours**
- **I'm not joking; if there's more than two enemies on the map, the battle can last forever. YES, forever!**
- **What's the problem? the problem is, you have maximum four armies and you'll be jumping over the map with another bunch of armies (to be precise, another twelve ones if you're fighting against three generals) capturing and losing villages until after a hour of jumping you'll be lucky enough to destroy enemies capitals.**
- **Oh, the game crashes constantly when new battle starts. To be honest, I'm writing this review just after this masterpiece crashed once again.**
- **It's not even a game. It's a parody to a game. It's buggy, it's unsupported, it's unplayable, it's abandoned. 2 out of 10 dead Japan Generals. If you stay on top of the game, and make the right decisions, you'll win for sure! But if you don't have a strategy, or just do random moves, you'll get rekt!**

Looks deceptively easy, but there is more to it than meets the eye!. Not much to expect here...

It gets very repetitive after a while

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